

Lectora Intermediate

Instructor-led Training Class

Class Overview

This class goes above and beyond the basic uses of Lectora, focusing primarily on the use of variables and conditional actions within a title. In this course, you'll learn how to take your Lectora knowledge to the next level. In this one-day instructor-led course you'll use variables to track user interactivity, display both generic and user information, and conditionally branch within a title. Finally, you'll learn how to publish a title to AICC/SCORM, for use within a learning management system.

The topics covered in class can be tailored to the unique needs of your organization.

About the Instructor

Dan Richards has been developing with Lectora Intermediate and teaching Lectora Intermediate at all levels since it came on the market. Mr. Richards regularly speaks, present and instructs on the practice of e-learning design and development with an emphasis on process architecture. His philosophy of “brining the real world into the classroom” means that his students benefit by his 15 years of practical industry knowledge and return from class empowered to create impactful e-learning. Mr. Richards helps organizations implement successful development strategies and introduces best practices right from the start in order to encourage good habits that lead to consistent results.

About the Assistant Instructor

An assistant instructor is recommended for classes with more than 12 attendees.

Eddie Javor has developed hundreds of e-learning modules and has served as an instructor in numerous classes. Having earned his bachelor's in graphic design at the University of Georgia, Mr. Javor has studied graphical user interface design and the progressing trends of contemporary web design. To the classroom, Mr. Javor brings real world experiences, best practices, and applications in e-learning.

Agenda

Training Day

Start: 9:00

Lunch: 12:00 to 1:00

End: 4:00

Outline

Beyond the Basics

- Media Library Organizer
- Pop-up Window
- Grouping and Ungrouping Objects
- Keystroke Actions
- Working with Tests
- Audio Events
- Library Objectives

Working with Variables

- Variables
- Using the Variable Manager
- Displaying a Variable's Value
- Modifying a Variable's Value
- Conditional Actions

Tracking & Status Indicators

- Tracking
- Adding a Status Indicator
- Status Indicator Actions
- Tracking Status as a Condition

Publishing to SCORM

- Working with Assignable Units
- Publishing to SCORM/Web-based

Responsive Course Design

- Creating a Responsive Course
- Responsive Design Inheritance
- Triggers, Actions and Conditions
- Use Page Layouts

Tutorial

- Additional Functionality
- Responsive Course Design Tutorial

Details and Materials

Format

Instructor-led class

Duration

1 day

Materials

- Class Manual: Step-by-step instructions, tips and hints designed to reinforce live instruction and provide a resource for students who wish to review and reproduce class activities asynchronously.
- Exercise Storyboards: Guides to building the class projects with references to resource documentation.
- Digital Assets: Files such as audio, video and images that are prepared in advance by the instructor for use in class projects.

Prerequisites

Students must meet the following minimum requirements:

- Before taking this course, you should be comfortable with creating a course structure, adding content to a title, creating buttons, and have an overall understanding of Lectora's book metaphor, inheritance, and modes. These concepts are covered in the Lectora Fundamentals training.
- Each student will need a copy of Lectora Intermediate. (trial copy okay)
- Proficiency using a Web browser
- Basic Windows knowledge, including the ability to:
 - Launch applications using the Start menu
 - Use the taskbar to switch between Windows applications
 - Use Windows Explorer, to navigate the file structure, change the view of file listings, move and copy files, and create new folders (or directories)
 - Copy and paste text